|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
|  | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
| Guiding Question/ Purpose | **What legacy did the Romans leave us?** | **The Rise of the Robots** | **Sutton Who?** | **Island hopping!** | **Let it Grow / Grow your own** | **Groovy Greeks!** |
| End Goal | To design a ‘map of discovery’ for Roman York | To put on a robotics show for the school and parents | To create a display board explaining the importance of Sutton Hoo | To produce a comprehensive map of an island | To grow something that you can eat | To write a comparison of the Ancient Greek and Modern Day Olympics |
| Driver Subject | **History:** Romans  **Music:** Singing and performing, appreciation of music. | **DT:** Making Robots | **History:** Anglo Saxons | **Geography:** Human and Physical | **Science:** Plants | **History:** Greeks  **PE:** Olympics |
| Secondary Subjects | **Art:** Garibaldi pictures using fruit and veg  **Geography:** Locational Knowledge  **Science**: Healthy Me | **Music:** Singing and Performing, Appreciation of Music  **Geography**: Where are robots being developed  **French:** Le Robot dans mon chateau  **Art-** Egenberger/ Joyner  **Science:** Electricity | **DT:** Designing your own settlement, making buildings, creating and playing board games  **Science**: **Forces and Magnets** | **Music:**  **Art:** portraits- wanted posters for famous pirates  **Science**: **Rocks** | **Art:** Make a 3D plant/  Collage | **Science:** Light  **Geography:** Countries, Locational Knowledge  **PSCHE:** Role Models |
| Enrichment Opportunities | Treasure hunt walk around York to look at Roman legacy and evidence of Romans in York  Places of interest  Visit DIG-York archaeological trust | Visit to Castle Museum to look at history of robotic toys | Dyeing wool, weaving material, researching food and cooking,  (Anglo-Saxon day)  Visit DIG-York archaeological trust | Learn/perform sea shanties | Garden Centre / Forbidden Corner visit  Growing various plants in our school allotment  Farmers’ market | Visit from a Sporting Hero |
| Exciting Activities | Roman visitor  Making shields | Making our own robots with light up features | Design a Saxon home  Improvise and compose Anglo-Saxon music | Dress up as a pirate….Pirate day! | Grow Plants and sell them (Enterprising activity- raising money for school trip)  Make pneumatic pop-up plant | Commentary of a sporting event  Trying some adaptations of original sports |
| Literacy Links | **Persuasive writing-**  Guide to Roman York  **Creating images**  **Narrative:** Roman heroes and gods  **Narrative-** Write a story based on a Roman scene  **Non-Fiction-** Book about Roman Life | **Stories from imaginary worlds**  Sci-Fi / Robot adventures  **Narrative- story Writing/ Significant Author** Ted Hughes ‘The Iron Man’  **Performance poems**  Robots  **Instructions and explanations-**How to build a Robot, How to make a circuit  **Persuasive Texts**- Hold a class debate ‘Are Robots a good thing?’ | **Traditional poems**  Reading, writing and performing kennings  **Recounts**  **Non -Fiction-** Info passport for an Anglo Saxon | **Read ‘Why the whales came’ – Michael Morpurgo**    **Postcard**  **Diary entry**  **Character description of The Bird Man** | **Non-Fiction-** Explanation- lifecycle of a plant, Plant info leaflet  **Poetry**- Make up Plant Raps | **Narrative-** Greek Myths and legends  **Stories from other cultures**  **Non-chronological reports-** Character description / biography of a role model  **Non -Fiction**- Facts about countries, Postcard home from an athlete describing what it is like at the Olympics |
| Maths Links | Roman Numerals, Time,  Statistics- produce Line Graph from Data  Distance covered with soldiers | Area, Perimeter, 3D shape | Make an Anglo Saxon village using 3D net biscuits – Measuring, Ratio | Counting in French, Solve mental maths questions in French, French statistics (population difference, weather, interpreting data) | Measuring plants, Data Handling, Making a profit (percentages), finding the difference in costs, money | Money (currency), Long jump records, Investigations (does the tallest person have the largest lungs? etc.) |
| Computing | Programming – Scratch Roman Soldier activities | Programming- 2code- Use a code to program a robot | Publisher- Purple Mash- Passports | Multimedia- PowerPoint | Music and Sound- Audacity- Record Plant Raps onto CD | Data Handling- Measuring distance |
| Eco |  |
| Wellbeing | What is Wellbeing? | Bounce back stronger | I like myself | Strengthening relationships | Responding not reacting | Looking after yourself |
| Mini Big Topic | **Harvest- Be a Baker**  (Food and Nutrition)  Shape poems: Playing with form, Poems (Harvest), Humorous poems | **Judaism** | **Christianity**  Letters, Poetry, Write a playscript for the Christmas Story |  |  |  |
| Driver Subject | **RE**  **Music**  **Art** | **Science**  **RE** | **RE- Celebrations**  **Literacy** | **Science** | **Science** | **Science** |
| Theme Week |  | Erasmus Project |  |  |  |  |
| PE | Football  Running and fitness  Swimming (Y3) | Cricket  Netball  Swimming (Y3/4) | Tag Rugby  Tennis | Gym  Dance | Golf  Swimming (Y4) | Athletics |